



Financial Services Audit Committee Communication

Date: November 20, 2020

To: Great Lakes Water Authority Audit Committee

From: Nicolette Bateson, CPA
Chief Financial Officer/Treasurer

Re: Proposed Calendar Year 2021 Audit Committee Meeting Dates

Background: In planning for calendar year 2021, it is time to establish the meeting calendar for the Great Lakes Water Authority Audit Committee.

Analysis: Listed below are the proposed 2021 Audit Committee meeting dates introducing a change to the *fourth* Friday of each month with some exception as noted below. We request this change to allow for better integration with the Financial Services Area reporting cycles. The only exceptions are for a) January to occur between charges rollout meetings #3 and #4 and b) November and December due to the Thanksgiving and Christmas holidays for which we recommend the third Friday.

The proposed meeting time is 8:00 a.m. and the meetings will be held at the Water Board Building, 735 Randolph, 5th floor, Detroit, MI 48226 or, in accordance with Governor Gretchen Whitmer's orders issued on October 14, 2020, which enacted certain amendments to Michigan's Open Meetings Act (SB1108), allowing remote telephonic and electronic participation in public meetings and hearings for public bodies subject to the Open Meetings Act during certain state or local emergencies. At this time, the State of Michigan, Department of Health and Human Services, as well as other local health departments within the GLWA Service area have declared emergencies related to the risk of infection associated with the COVID-19 pandemic. In accordance with SB1108, all meetings of the GLWA Board of Directors will be held telephonically and through electronic conferencing, until further notice.

January 15, 2021	May 21, 2021	September 24, 2021
February 26, 2021	June 25, 2021	October 22, 2021
March 26, 2021	July 23, 2021	November 19, 2021
April 23, 2021	August 27, 2021	December 17, 2021

Proposed Action: Approve the meeting schedule as proposed or amended.